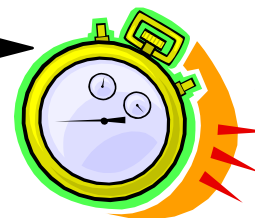
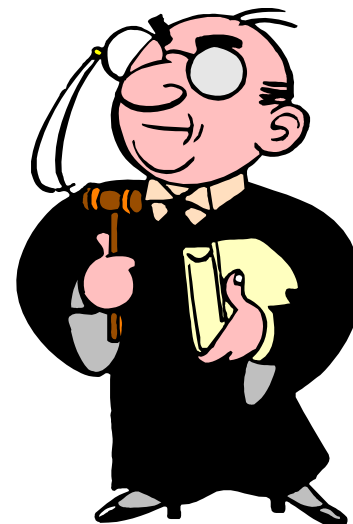




SCIENTIFIC JUDGE What DO I Do ?

1. Follow questions read by moderator (ensure correct pronunciation).
2. Control buzzer system.
 - Turn the flashing light off after the student has been recognized.
 - Verbally recognize the individual before he/she responds.
(Moderator and Scientific Judge will tell students who will recognize.)
 - If recognizing, identify student by....
 - 1) announcing Team A or Team B and
 - 2) announcing participant ID (captain, 1, 2, 3)
3. Challenges
 - Along with Moderator, request that clock be stopped during challenges.
 - All challenges go to the Appeals Room.



Challenge?

- Ask timekeeper to stop the clock.

Notes:

Please review all questions before the competition.